Printing Instructions. 1-sided: (1) print; (2) cut on solid lines; (3) fold on dashed lines. Makes 4 copies.
2-sided: (1) print; (2) flip face-down; (3) insert this end into printer; (4) print; (5) cut on solid & dashed lines. Makes 8 copies.

Printing Instructions:

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BOOKMARK ~~HP~~ RPG!

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Choose a Genre

Fantasy, sci-fi, supers, etc.

Create a Character

1. Invent a **Vocation** (archer, mage, taxi driver, etc.)
2. List these four **Attributes**: **Brown, Grace, Will, Wits.**
3. Assign a **d10**, **d8**, **d6**, & **d4** among them.

Take Action!

1. Rate the action's **Difficulty** from **1** (super easy) to **10** (super difficult).
2. Decide whether to **Gamble** your **Vocation** for half **Difficulty**. (Round up.)
3. Choose which **Attribute** to use. (Role-play its use.)
4. Roll its die as many times as the **Difficulty** rating.

A 1 on any die means you Fail:

- **Reduce** the **Attribute** die one step (d10 to d8, etc.).
- **Reducing** a d4 **Exhausts** the **Attribute**.
- **Exhaust** the **Vocation** if it was **Gambled**.

(**Exhausted** means unusable until **Rested**.)

Otherwise, you Succeed!

- **Maximum Success** (e.g. 6 on a d6) **raises** that die (d8 to d10, etc.).
- If raised above the **Attribute**, the **Attribute** improves! This is its new die size.
- A roll of 12 on a d12 instead gives a **Boon** (woodlore, pearl-handled revolver, sidekick, etc.), **Gambled** just like **Vocation**, but lost if **Exhausted**.

For Combat . . .

1. Rate your foe's defense (speed, toughness, etc.) for **Difficulty** (e.g. a giant might be 9, a human 4, a goblin 2).
2. Rate their **Attack**. Choose a die size to suit (e.g. a giant might be d12, a goblin d4).
3. Make your rolls and suffer **Failed** actions as usual.
4. Your enemies do the same (steps 1-3).
5. Compare the **highest** result of all combatants (**Successful** or not). The **lowest** of those **Reduces** their own **Attribute** of choice.

Role-play your actions & start a new combat turn!

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Each day of **Rest** recovers one die size of an **Attribute**, or an **Exhausted Vocation**.

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For double-sided printing, flip page and insert this end for back page.

Black-and-White Printing Instructions:

- **Single-sided:** (1) Print from this end; (2) Cut on solid lines; (3) Fold on dotted lines. Makes 2 bookmarks.
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- *Exhaust* the *Vocation* if it was *Gambled*.

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